

Sports Capital of Texas
Motorcycle Rodeo
“Rule Book”





Sports Capital of Texas Motorcycle Rodeo

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EVENT RULES These rules are subject to revisions without prior notice.

ELIGIBILITY The competition is open to all law enforcement officers / first responders who are currently certified to operate a police motorcycle, including retired motor officers. Participating competitors are allowed to compete in one of the following classes.

COMPETITION CLASSES

- (1) Novice:
 - a. Any competitor who has competed in three or less police motorcycle competitions and has never placed individually in the top 5 at any police motorcycle competition, including retired motor officers.
- (2) Expert:
 - a. Any competitor who has competed in more than three police motorcycle competitions or has placed in individually in the top 5 at any police motorcycle competition, including retired motor officers.
- (3) ***Any competitor can choose to ride in the Expert class, but cannot go back down once they have chosen to move up.***

MOTORCYCLE DIVISIONS **A competitor may only compete in one division**

- (4) Division 1 –
 - a. Harley Davidson Road King (Windshield)
- (5) Division 2 –
 - a. Harley Davidson Electra Glide (Fairing)
- (6) Division 3 –
 - a. Harley Pan American, BMW, Honda, and Kawasaki

MOTORCYCLES

- (7) Competition Motorcycle Requirements
 - a. Competitors must compete on a police motorcycle of at least 1000 cc's that is equipped with standard equipment used for their normal course of duty.
 - b. No modifications or removal of standard equipment will be allowed with the exception of the side stand; this includes
 - i. removal of lights, reflectors, saddle bags, engine guards, radio boxes, etc.
 - ii. All motorcycles are subject to random inspections.
- (8) Emergency Motorcycle Repairs
 - a. Prior to entering an event, a competitor (or team) will be allowed 15 minutes to repair a motorcycle that is malfunctioning. If the motorcycle is unserviceable, the competitor may continue in the competition provided that:
 - i. The competitor can locate a replacement motorcycle within 15 minutes.
 1. The new motorcycle must already be qualified.
 - b. The motorcycle must be assigned to compete in the same division as the competitor.
- (9) Motorcycle Malfunctions Once a competitor or team has begun an event



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- a. no excuses for a breakdown will be allowed. This includes side stand problems. It may be advantageous to secure or remove the side stand prior to competing.

CLOTHING AND CONDUCT

- (10) Competitors must dress appropriately. Boots, helmet, and eye protection must be worn at all times during practice and competition.
- (11) Standard duty uniform must be worn on Friday, as this will be the start of the competition.
- (12) All competitors shall act in a professional manner. Inappropriate behavior could result in disqualification from the competition.

RULES COMMITTEE DEFINED:

- (13) A Rules Committee will be established on day one of the COTPMCO to settle all disputes that may arise during the competition that cannot be settled at the judges' level.
- (14) The committee will also be responsible for making the final determination on when/if a competitor will be able to compete at an alternate time if an exigent circumstance arises and he/she is unable to compete in their assigned slot.
- (15) The Rules Committee will be comprised of three to five members from different agencies selected by the Head Track Official and posted on or near the registration booth. Each member has a vote, and the majority vote rules.
- (16) A representative from the affected agency may be involved in any discussion leading up to a vote but may not cast a vote to resolve the dispute.

DISPUTES:

- (17) Disputes will be handled in the following manner:
 - a. Any dispute of scoring of a particular event must be addressed by the affected competitor after completing said run.
 - b. Only the competitor may dispute scoring or a judge's decision.
 - c. Disputes will be brought to the Head Judge for ruling over an event / course score.
 - d. If the dispute is not resolved by the Head Judge, the Rules Committee will resolve the dispute.
 - e. All decisions of the Rules Committee are final.

ONSITE REGISTRATION & TCOLE CREDIT

- (18) Registration will be limited to 200 registrants
- (19) All competitors must complete and sign the waiver form at registration.
- (20) When paperwork is submitted, each competitor will randomly draw a competitor number.
 - a. The competitor number which must be displayed on the competitor's motorcycle throughout the competition.



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- (21) Each registered competitor will be supplied with a packet which will include an itinerary of all events, rules sheet, and information pertaining to evening events.
- (22) Competitors may sign up for individual and team events during onsite registration.
- (23) Texas competitors wishing to receive TCOLE credit will be required to sign a Round Rock Police Department training roster and complete an evaluation at the completion of the event.
 - a. Both must be received for credit to be given.
 - b. Evaluations will be provided at onsite registration or via email after the competition.

MANDATORY COMPETITOR’S MEETING

- (24) A meeting of all competitors riding in the Motorcycle Rodeo will be held prior to the start of the competition.
 - a. The scoring and the approved path of travel through the events will be reviewed and demonstrated.
 - b. Competitors should understand course events prior to the end of the meeting.
 - c. The meeting will be conducted by the Head Track Judge or designee.
 - d. The competitors meeting time will be provided at onsite registration, in the itinerary.
 - e. It is the competitor’s responsibility to attend the mandatory meeting.
 - f. After the competitors’ meeting, any disputes concerning information disseminated at the competitors’ meeting will not be considered.
 - i. At the completion of the competitors meeting the tracked will be considered as “set” and will not be altered thereafter.

COMPETITION EVENTS

- (25) For all events, unless otherwise noted, competitors will compete in numerical or reverse numerical order as determined by the Lead Track Judge.
- (26) If exigent circumstances arise that prevent a competitor from competing in the assigned slot the competitor must bring the issue to attention of Lead Track Judge.
- (27) The Lead Track Judge will convene the Rules Committee for a ruling based on the specific set of circumstances.

COURSE PENALTIES

- (28) SCORING:
 - a. Touching or Rubbing a cone:
 - i. plus one (1) second
 - b. Knocking down a cone:
 - i. plus two (2) seconds
 - c. Putting a foot down:
 - i. plus four (4) seconds
 - d. Bike down:
 - i. plus five (5) seconds
 - e. Run out of pattern (Re-enter at same location):



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- i. plus eight (8) seconds
- f. Improper path/direction through pattern (not corrected):
 - i. plus twenty (20) seconds
- g. Improper path/direction through pattern (corrected at point of error prior to finishing the exercise):
 - i. no penalty
- h. Did Not Finish (DNF):
 - i. plus one hundred (100) seconds
- i. Fail to Enter exercise:
 - i. Disqualification
- j. Short Coursing:
 - i. Disqualification
- k. Contacting gate cone:
 - i. Plus five (5) seconds

MAIN COMPETITION (Tracks A & B)

(29)The main competition will consist of one run on each of the speed courses; runs will be timed. Times with penalties will be combined for one total to include any assess penalties. The quickest time, after penalties wins.

- a. If a competitor has a “clean run” on each course, there will be 2 seconds deducted from the total combined time. Must be “clean run” on all courses.

(30)The timed runs will be begin when the competitor’s front tire breaks the electric eye of the timer and end when the front tire breaks the electric eye of the timer when exiting the last exercise.

- a. A back up stopwatch will be used by the Head Track Judge or designee.

(31)Competitors will draw an “A” or “B” at registration. This draw will signify which course they will get an additional run on. The fastest run including penalties will be used and the other time will be thrown out.

(32)FINAL SCORE:

- a. Final score will consist of each competitor’s combined time as noted above, with penalties for one time (in seconds). The fastest time after penalties are assessed is the winner.
- b. TIE:
 - i. In the event of a tie the tie will be broken with the competitor who has the least combined penalties in the Main Competition to include all courses (if applicable).
- c. AWARDS:
 - i. Awards for expert and novice in each division 1st through 5th place will be given. This event is required for all officers competing for Best Overall Team & Mr. Rodeo.

INDIVIDUAL SLOW RACE GOAL

(33)Competitors will negotiate the designated course for the slowest time. Slowest time will win.

- a. Each officer will receive one free attempt and may buy in up to two additional attempts at \$5.00 per attempt.
 - i. Each officer will be allotted up to 3 attempts



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(34)The time starts when the competitor’s front tire crosses the start line.

(35)The time ends when the competitor’s rear tire crosses the end line.

(36)Competitors may compete at any point during the competition when the Slow Race track is open.

(37)SCORING:

- a. The competitor’s time will stop at the occurrence of any of the following;
 - i. A competitor puts a foot down,
 - ii. A competitor drops the motorcycle in the space, and/or
 - iii. A competitor crosses the boundary line, and/or
 - iv. A competitor touches a cone.

(38)AWARDS:

- a. Awards for 1st through 3rd place will be given, regardless of division or class. This event is required for all officers competing for Best Overall Team and Mr. Rodeo.

THE ELIMINATOR:

(39)Competitors will be placed into a bracket at random.

(40)The two competitors will enter the pattern containing obstacles and follow the “leader” as he/she navigates a pattern at random through the cones.

- a. The winner of a coin toss will be given the choice to lead or follow.

(41)The competitor numbers are selected at random and applied to the bracket by the Lead Track judge.

(42)Competitor must be available when their number is called, missed turns will result in elimination.

(43)The timer for the event will start when the second competitor enters the pattern.

(44)The lead competitor will be allowed to ride the cone pattern in any direction or path that they choose.

(45)The competitor following is required to travel the same pathway as the leader.

- a. If he/she takes another path they are eliminated.

(46)Either competitor may be eliminated by hitting a cone or putting a foot down or running out of the pattern.

(47)If any contact is made between the two motorcycles, the competitor determined to have initiated the contact will be eliminated.

(48)The following competitor may enter the course at their discretion once the rear tire of the lead officer has crossed the start line.

(49)If the match lasts for 90 seconds the competitor following is determined the winner.

- a. The event will continue in a playoff format with the winner of each round continuing on to the next tier of the bracket.
- b. The last competitor remaining will win.

(50)AWARDS:

- a. Only first place will be awarded, regardless of class or division.

Partner Ride:

- b. The partner ride will consist of two riders, tethered together at the rear saddlebag guard.



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- c. Both riders will navigate a pre-determined course while riding side by side, tethered at the fixed point. If the riders successfully navigate a clean run without any penalties and do not break the tether, it will be counted as a completed run.
- d. Times will be recorded by two stop watches.
- e. Fastest time wins.
 - i. 1 attempt at this exercise is included, up to (2) four additional attempts may be purchased at \$10.00 each.
- f. Competitors do not compete in any specific order.

(51)FINAL SCORE:

- a. Final score will be the lowest time out of the completed runs recorded for the respective team.

(52)AWARDS:

- a. Awards for 1st through 3rd place pairs will be given, regardless of class or division.

(53)Four-man team event:

- a. GOAL:
 - i. The four-man team event will consist of four riders.
 - ii. The four riders will enter a designated exercise with one rider leading and the other three riders following.
 - iii. At the designated point, the lead rider will either travel out of the exercise, or travel a different path in the exercise, with the objective of changing from the lead rider to the last following rider. The rider, who is second in line, will now be the lead rider.
 - iv. This pattern will repeat itself until all four riders have been in the lead.
 - v. The time starts when the first rider's front tire breaks the electric eye of the timer and ends when the front tire of the last rider breaks the electric eye of the timer when exiting the last exercise.
 - vi. A back up stopwatch will be used by the Head Track Judge or designee.
 1. (1) attempt at this exercise is included, up to (2) additional attempts may be purchased at \$20.00 each. Competitors do not compete in any specific order.

(54) FINAL SCORE:

- a. Final score will consist of the total time taken for all officers (the entire team) to complete the exercise.
- b. The fastest time after penalties are assessed, wins.

(55)TIE:

- a. In the event of a tie, the tie will be broken with the competitor who has the cleanest run.

(56)AWARDS:

- a. Awards for 1st through 3rd place teams will be given, regardless of class or division.

(57)Memorial Challenge Ride

- a. GOAL:
 - i. Each competitor will negotiate a predetermined course consisting of advanced skills usage (brakes, no brakes, etc.) for time.



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- ii. This course will not be available for practice and will be unknown to competitors until the time of event.
- iii. Fastest time will win.

(58) AWARDS:

- a. Awards for 1st through 3rd place will be given, regardless of class or division.
- b. This event is required for all officers competing for Best Overall Team and Mr. Rodeo.

ADDITIONAL AWARDS

- c. Mr. Rodeo / Overall Individual (Harley/Victory):
 - i. Competitor must compete in Main Competition (all tracks), Memorial Challenge Ride, and Slow Race.
 - ii. The scores from the events will be used to determine the winner within the Harley/Victory grouping.
 - iii. The competitor's individual course times and challenge time will be added together for a total speed time.
 1. (5) percent of the competitor's slow race time will be taken off the total speed time.
 2. Awarded to competitor with the lowest overall time, regardless of class or division.
 3. Only riders on Harley Davidson and Victory Motorcycles are eligible for this award. 1st – Mr. Rodeo and 2nd and 3rd awarded.

(59) Tie:

- a. In the event of a tie, the tie will be broken with the competitor who has the least combined penalties in the Main Competition: to include, Courses A and B and the Memorial Challenge Ride.
- b. If competitors are still tied, the tie will be broken with the competitor with the fastest Final Score (includes penalties) in the Memorial Challenge Ride.

(60) Mr. Rodeo / Overall Individual (Metric / Goldwing):

- a. Competitor must compete in Main Competition (all tracks), Memorial Challenge Ride, and Slow Race.
- b. The scores from the events will be used to determine the winner within the Metric / Goldwing grouping.
- c. The competitor's individual course times and challenge time will be added together for a total speed time.
- d. (5) percent of the competitor's slow race time will be taken off the total speed time. Awarded to competitor with the lowest overall time, regardless of class or division.
- e. Only riders on Metrics and Gold Wings are eligible for this award. 1st – Mr. Rodeo and 2nd and 3rd awarded.

(61) Tie:

- a. In the event of a tie, the tie will be broken with the competitor who has the least combined penalties in the Main Competition: to include, Courses A and B and the Memorial Challenge Ride.
- b. If competitors are still tied, the tie will be broken with the competitor with the fastest Final Score (includes penalties) in the Memorial Challenge Ride.



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(62) Best Overall Team Award:

- a. All team members must compete in the Main Competition (all courses), Memorial Challenge Ride and Slow Ride.
- b. Overall Team score is a cumulative total of each team members overall ranking in each of these three events regardless of class or division.
- c. The overall team score will include the 4 man team event and participation is mandatory to be eligible to receive the overall team award.
 - i. Agencies with less than four registered competitors must declare a team prior to noon on Thursday.
 - ii. Agencies with more than four registered competitors will have the top four scoring competitors automatically entered into this competition.
 - iii. In the instance that an agency has 8 or more competitors they may qualify as teams by taking the top four scoring as a team and then the next four top scoring as a team etc.
- d. Awards for 1st through 3rd place teams will be given, regardless of class or division.

(63) Retired Officer Award:

- a. Retired Peace Officers no longer serving in a law enforcement capacity are eligible regardless of class or division.
 - i. Confirm entry into this category upon registration.
- b. Awards for 1st through 3rd place teams will be awarded.

GLOSSARY OF TERMS

(64) Clean Run –

- a. a completed course run without any penalties.

(65) Competitor –

- a. a Law Enforcement Officer who is authorized to ride a Police Motorcycle by their department and is registered to compete in the Capital of Texas Police Motorcycle Chute Out.

(66) Course or Exercise –

- a. a series of events which a competitor must ride; includes the path of travel between exercises in the individual timed runs.

(67) Department:

- a. Any Law Enforcement agency whom a competitor is a member/employee.

(68) Drop the Motorcycle:

- a. In an exercise, if the motorcycle falls to the surface and the competitor does not have control of the motorcycle, which would allow for safe operation of the motorcycle. (includes any part of the entire course).

(69) Foot Down:

- a. In an exercise, whenever a competitor's foot comes in contact with the surface (includes any part of the course during the timed runs).

(70) Judge:

- a. A person designated to score and/or time a competitor on the course.



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(71) Judge’s Meeting:

- a. A meeting of course judges to review rules and scoring procedures of the Motorcycle Chute Out.

(72) Knock Over a Cone:

- a. Whenever any part of the motorcycle or competitor hits any part of a cone which causes the cone to fall over or be displaced from its original position or if a judge has to physically move or reposition the cone.

(73) Running Out of Exercise:

- a. When the front and rear wheels cross the imaginary line between the center points of the two adjacent cones where the motorcycle would not normally enter or exit an event. In events which use a boundary line, if the tire contact patch crosses the boundary line, the competitor has run out of the exercise.

(74) Short Coursing:

- a. The act of cutting a course short or omitting required sections of the course where the end result is a time advantage for the competitor.

(75) Touch a Cone:

- a. Whenever any part of the motorcycle or competitor touch any part of a cone.

(76) Usage of Brake:

- a. Whenever any braking is done throughout the course, determined by brake lights.

(77) Gate cone:

- a. Any cone that is identified by the Rules Committee as a “gate” (These cones are identified during the mandatory meeting and track walk through). A gate cone signifies the exit of one portion of the course and the entry into the next phase.